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LEG: Brief

# **BGP Router Startup Message Flow**

The Border Gateway Protocol (BGP) is an inter-autonomous system routing protocol. An autonomous system is a group of networks under common administrative control and routing policies.

- Exchange BGP Open messages. Start periodic exchange of Keepalive messages



The neighbor peering state starts as Idle.

BGP Router 1 comes up and establishes a TCP connection with BGP Router 2.

TCP connection is being setup with the neighbor.

The BGP routers exchange the BGP OPEN messages with important parameters and and the autonoumous system number of the router.

TCP conection has been established with the neighbor and a BGP OPEN message has been sent to the peer.

The peering state now moves to "Open Confirm" as the BGP OPEN message has been received from the neighbor.

The BGP routers initiate the exchange of periodic health messages.

Keep alive messages have been exchanged with the neighbor. The BGP peering state now moves to "Established" state. In this state, the routers will now exchange routing information using the BGP UPDATE messages.

After the initial handshake, the routers exchange the BGP Update messages. The attributes exchanged during BGP Update coupled with router specific configuration govern the route selection. Important factors are:

- Router level configuration of the weights. Local preference settings on the routers. Metric suggestions from the advertising router. (Multi-exist discriminator) Origin of the route (EGP, IGP or Unknown-Origin) AS\_Path: Autonomous System (AS) Path of the advertised route (i.e. the list of Autonomous Systems in the route advertisement path.) Next Hop: IP Address used to reach the advertising EBGP router.

- No-Export: Routes learnt with this commuity setting cannot be advertised to other AS. No-Advertise: Routes learnt with this attribute cannot be advertised to IGPs. Internet: Routes can be advertised to any BGP router in the Internet.

BGP UPDATE		BGP Router 1 advertises routers to BGP Router
Border Gateway Protocol, Unfeasible routes length: 0 bytes, Total path attribute length: 72 bytes, ORIGIN: IGP (4 bytes), Flags: 0x80 (Optional, Non -transitive, Complete), AS _PATH: (500, 500) 65211 (13 bytes), NEXT _HOP: 192 .168 .0 .15 (7 bytes), LOCAL _PREF: 100 (7 bytes), AGGREGATOR: AS: 65210 origin: 192 .168 .0 .10 (9 bytes), COMMUNITIES: 65215:1 790:4 340:250 (15 bytes), ORIGINATOR _ID: 192 .168 .0 .15 (7 bytes), CLUSTER _LIST: 192 .168 .0 .250 (7 bytes), NLRI prefix: 192 .168 .4 .0 (192 .168 .4 .0)		2.
Update IP Routing	Table	Rules for updating the IP Routing table are listed below.

If the path specifies a next hop that is inaccessible, drop the update.

- If the weights are the same, prefer the path with the largest local preference. If the local preferences are the same, prefer the path that was originated by BGP running on this router. If no route was originated by this router, prefer the route that has the shortest AS\_path. If all paths have the same AS\_path length, prefer the path based on the origin (IGP is preferred over EGP, and EGP is preferred over Origin-Unknown). If the origin codes are the same, prefer the path with the lowest MED attribute (Metric suggestion from the advertising router). If the paths have the same MED, prefer the external path over the internal path. If the paths are still the same, prefer the path through the closest IGP neighbor. Prefer the path with the lowest IP address, as specified by the BGP router ID.



BGP Router 2 advertises routers to BGP Router 1.







NEXT_HOP: 192.168.0.15 (7 bytes)	
Flags: 0x40 (Well-known, Transitive, Complete)	
Type code: NEXT_HOP (3)	
Length: 4 bytes	
Next hop: 192.168.0.15 (192.168.0.15)	
LOCAL_PREF: 100 (7 bytes)	
Flags: 0x40 (Well-known, Transitive, Complete)	
Type code: LOCAL_PREF (5)	
Length: 4 bytes	
Local preference: 100	
ATOMIC_AGGREGATE (3 bytes)	
Flags: 0x40 (Well-known, Transitive, Complete)	
Type code: ATOMIC_AGGREGATE (6)	
Length: 0 bytes	
AGGREGATOR: AS: 65210 origin: 192.168.0.10 (9	) bytes)
Flags: 0xc0 (Optional, Transitive, Complete)	
Type code: AGGREGATOR (7)	
Length: 6 bytes	
Aggregator AS: 65210	
Aggregator origin: 192.168.0.10 (192.168.0.10)	
CUMINUMITIES: 65215:1 /90:4 340:250 (15 Dyles	5)
Longth: 12 bytes	
Communities: 65215:1 700:1 310:250	
Community: 65215:1	
$Community \Delta S \cdot 65215$	
Community value: 1	
Community <sup>,</sup> 790.4	
$C_{O}$ mmunity AS: 790	
Community value: 4	
Community: 340:250	
Community AS: 340	
Community value: 250	
ORIGINATOR_ID: 192.168.0.15 (7 bytes)	
Flags: 0x80 (Optional, Non-transitive, Complete	
Type code: ORIGINATOR_ID (9)	
Length: 4 bytes	
Originator identifier: 192.168.0.15 (192.168.0.1	5)
CLUSTER_LIST: 192.168.0.250 (7 bytes)	
Flags: 0x80 (Optional, Non-transitive, Complete	
Type code: CLUSTER_LIST (10)	
Length: 4 bytes	
CIUSIEF LISI: CUABUUFA	
172.10.0.0/10 MIDL profix longth: 16	
NLKI prefix tength. To NI PL prefix: $172.16.0.0(172.16.0.0)$	

	Update IP Routing 1	Table	Rules for updating the IP Routing table are
			listed below.

If the path specifies a next hop that is inaccessible, drop the update. Prefer the path with the largest weight. If the weights are the same, prefer the path with the largest local preference. If the local preferences are the same, prefer the path that was originated by BGP running on this router. If no route was originated by this router, prefer the route that has the shortest AS\_path. If all paths have the same AS\_path length, prefer the path based on the origin (IGP is preferred over EGP, and EGP is preferred over Origin-Unknown). If the origin codes are the same, prefer the path with the lowest MED attribute (Metric suggestion from the advertising router). If the paths have the same MED, prefer the external path over the internal path. If the paths are still the same, prefer the path through the closest IGP neighbor. Prefer the path with the lowest IP address, as specified by the BGP router ID.

## **BGP UPDATE**

# BGP Router 2

BGP Router 2 advertises routers to BGP Router

